

RECORD: HI Hat, 896 (Wonderful World of Young)

STARTING POSITION: Open facing, M fac wall, slightly apart &amp; arms held away from sides

## INTRODUCTION

1-4 WAIT 2 meas; ; SIDE L, DRAW R TO L, -; BK HINGE, 2, 3;

1, 2 HOLD

- 3 Open fac M fac Wall arms out to sides at waist level looking twd RLOD step side L twd LOD, draw R to L no wt raise lead arm & Lower trailing arms slightly, -;
- 4 (BK HINGE) Blend to CP M fac wall Bk R trn 1/4 LF, side & slightly fwd L twd COH, M hold ct 3 keeping wt on L & relax L knee also veer R knee inwards (as M holds W XLIB of R blending to mod RSCP) fac diag wall & LOD M & W have wt on L;

## DANCE - PART A

1-4 BLEND TO CP, PIVOT, PIVOT; MANUV, 2, 3; SPIN, TRN, 2; (1/2 box) BK, SID, CLOS (CP fac LOD);

- 1 From Hinge Pos fac diag LOD & wall M holds weight on L as W recovers on R stepping between M's ft to CP M fac LOD, M fwd on R pivot RF 1/2, Bk L pivot 1/2 RF (end CP fac LOD);
- 2 (Manuv) Fwd R trning RF, sid L, clos R to L (end CP fac RLOD);
- 3 (Spin Turn) Bk L twd RLOD pivot RF 1/2, fwd R continue trn rising to R toe, recover side & bk on L (end fac diag wall & LOD);
- 4 (1/2 box) Bk R trn 1/8 LF, side L twd COH, clos R to L (end CP fac LOD);

5-8 LF WALTZ TRN 1/2; BK, HOVER, BJO; BK, HOVER, FWD SCP; FWD, HINGE, 3;

- 5 CP fac LOD LF trn waltz 1/2 to fac RLOD;
- 6 (Bk Hover Bjo) Bk R twd LOD trn 1/4 LF to fac wall, side L twd LOD with rise & slight Hover, recover R twd RLOD blend to Mod Bjo fac LOD;
- 7 (Bk Hover to SCP) Mod Bjo fac LOD Bk L, Bk & side R blend to CP rise & hover, side & fwd LOD on L blend to SCP fac LOD;
- 8 (FWD Hinge) SCP fac LOD M fwd R, side & fwd L twd COH bringing W to CP, M hold ct 3 relaxing L knee as W XLIB of R end Mod RSCP fac diag wall & LOD both have wt on L;

9-16 REPEAT action of measures 1-7;

MEASURE 16-SCP fac LOD Thru, side; close to CP M fac wall;

## PART B

17-24 CP fac wall WHISK, 2, 3; THRU, SIDE/CLOSE, SIDE (Bjo); MANUVER, SIDE, CLOSE; FALLAWAY WHISK (fac COH in SCP); SWAY, FWD, DRAW/TCH (SCAR); DBL REV SPIN CP fac wall; CONTRA CHECK, RECOVER, BK (Mod Bjo); MANUV, SIDE, CLOSE;

- 17 (Whisk) Fwd L twd wall, side R, cross L behind R blend to SCP fac LOD;
- 18 (Chasse) Fwd R, side L trning to wall in CP/clos R, side L (to mod bjo);
- 19 (Manuv) Mod Bjo fwd R trning RF, side L, close R end CP facing RLOD;
- 20 (Fallaway Whisk) Bk L trning RF, bk R still trning RF to fac diag LOD & COH cross L in bk of R stay flat no rise wt on L body inclined slightly fwd in SCP;
- 21 (Sway to Syncopated Wing) With wt still on L sway bkwd flexing L knee to give a rolling motion to the sway, fwd R, close L to R no wgt while crossing W to SCAR (W with wt on R sways, then fwd L trning LF, begin to walk around M with a syncopated R/L ending in SCAR facing diag wall & RLOD);
- 22 (Dble Reverse Spin) From SCAR fwd L trning LF, side R continue trning LF on ball of R tch L to R, continue LF spin on R to fac wall in CP (W bk R trning LF, bring L to R trning on R heel/continue trn on L as R moves to side & slightly bk, still trning cross L in front of R) end CP M fac wall;
- 23 (Contra check) Fwd L in contra body pos diag twd wall & RLOD, recover bk on R, bk on L with slight trn to left blending to Mod Bjo;
- 24 (Manuv) From Mod Bjo fwd R trning RF, side L, close R to L over turn to end facing diag RLOD & COH;

